

xkeyval package

Documentation

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1 Introduction

This package is an extension of the `keyval` package [2] and offers more flexible macros for defining and setting keys. Both keys defined using the `keyval` and the `xkeyval` package can be set by the latter package. The `xkeyval` macros allow for scanning multiple families for keys. This can, for example, be used to create local families for custom macros and environments which may not access keys meant for other macros and environments, while at the same time, allowing the use of a single command to set all of the keys from the different families globally.

Moreover, the package supplies macros to set up options systems for packages or classes. Options systems created by `xkeyval` nicely integrate into standard L^AT_EX.

Global options can be copied by packages from the `\documentclass` command and `xkeyval` deletes `key=value` options from the list of `\documentclass` options to avoid problems for packages which are loaded subsequently and which are not using `xkeyval`. Packages that do use `xkeyval` can access the original input to the `\documentclass` command.

The package is compatible to plain `TeX` and overwrites several `keyval` macro to provide an easy way to switch between using `keyval` and `xkeyval`. This might be useful for package writers that cannot yet rely on the availability of `xkeyval` in a certain distribution.

After loading `xkeyval`, loading `keyval` is prevented to make sure that the extended macros of `xkeyval` will not be redefined. Some basic `keyval` macros are supplied in `keyval.tex` to guarantee compatibility to packages that use those macros.

The macros described in section 6 are only available to `LaTeX` users. These macros integrate `xkeyval` macros into the `LaTeX` options system. To load `xkeyval`, `TeX` users do `\input xkeyval.tex`. `LaTeX` users do `\usepackage{xkeyval}` or `\RequirePackage{xkeyval}`. It is mandatory for `LaTeX` users to load `xkeyval` at any point after the `\documentclass` command. Loading `xkeyval` from the class which is the document class itself is possible.

In this documentation, often will be referred to the term ‘options list’. This is a list of the form:

Example

```
keya= test a, keyb={test b,c,d}, ,keyc , keyd=end
```

From values consisting entirely of a `{ }` group, the outer braces will be stripped off. This allows the user to ‘hide’ any commas or equality signs that appear in the value of a key. This means that when using braces, `xkeyval` will not terminate the `key=value` pair when it encounters a comma. For instance, see the value of `keyb` in the example above. Notice further that any white space around ‘=’ and ‘,’ is ignored. Finally, `keyc` did not get a value. If no default value has been defined for this key, an error will be generated. More details about this can be found in sections 3, 4 and 5.

Throughout this documentation, you will find some examples with a short description. More examples can be found in some example files that come with this package. See section 8 for more information.

Note that the macros `\setkeys`, `\setrmkeys` and `\ExecuteoptionsX` can take fragile commands as values for keys. These will only be expanded at the moment that keys are actually set. Setting keys can be postponed by using `\setkeys*` and `\setrmkeys` or by defining keys that define a macro which can be used later. The macro `\ProcessOptionsX` cannot protect fragile commands. The reason is,

that this macro gets the options specified by the user from \LaTeX which already expands fragile commands.

Note finally, that both $[\langle arg \rangle]$ and $\langle \langle arg \rangle \rangle$ denote optional arguments to macros for this package. The package uses this syntax to identify the different optional arguments when they appear next to each other.

2 Installation

This package is included in the MiKTeX distribution and can be installed for you by this program. It is also available from CTAN (<http://www.ctan.org/tex-archive/macros/generic/xkeyval>) and can also be installed manually. The package includes pre-generated run and doc files, but you can reproduce them from the source if necessary. See the first lines of `xkeyval.dtx` for information on how to do this. The files `keyval.tex`, `xkeyval.def`, `xkeyval.tex` and `xkeyval.sty` should go into a directory searched by \TeX or \LaTeX . See the documentation of your \LaTeX distribution or the TeX Frequently Asked Questions [4] for more information on installing `xkeyval` into your \LaTeX distribution.

3 Defining and checking keys

This section describes how to define keys and check whether keys already exist.

$\backslash\text{define@key}[\langle prefix \rangle]\{\langle family \rangle\}\{\langle key \rangle\}[\langle default \rangle]\{\langle function \rangle\}$

This defines a macro $\backslash\text{prefix@family@key}$ with one argument holding $\langle function \rangle$. The default value for $\langle prefix \rangle$ is KV. This is the standard throughout the package to simplify mixing `keyval` and `xkeyval` keys. When $\langle key \rangle$ is used in an options list containing `key=value`, the macro $\backslash\text{prefix@family@key}$ receives `value` as its argument. The argument can be accessed by $\langle function \rangle$ by using `#1` inside the function.

Example

```
\define@key{family}{key}{The input is: #1}
```

`xkeyval` will generate an error when the user omits `=value` for a key in the options list. To avoid this, the optional argument can be used to specify a default value.

Example

```
\define@key{family}{key}[none]{The input is: #1}
```

This will additionally define a macro $\backslash\text{prefix@family@key@default}$ as a macro with no arguments and definition $\backslash\text{prefix@family@key}\{none\}$ which will be used when `=value` is missing for `key`.

Keys can also be used to define macros which can be used later.

Example

```
\define@key{family}{key}{\def\mymacro{#1}}
```

When $\langle prefix \rangle$ is specified and empty, the macros created by `\define@key` will have the form `\family@key`. When $\langle family \rangle$ is empty, the resulting form will be `\prefix@key`. When both $\langle prefix \rangle$ and $\langle family \rangle$ are empty, the form is `\key`.

The intended use for $\langle family \rangle$ is to create distinct sets of keys. This can be used to avoid a macro setting keys meant for another macro only. The optional $\langle prefix \rangle$ can be used to identify keys specifically for your package. Using a package specific prefix reduces the probability of multiple packages defining the same key macros. This optional argument can also be used to set keys of some existing packages which use a system based on `keyval`¹.

To further reduce the probability of redefining existing macros using `\define@key`, `xkeyval` can perform some checks.

```
\define@key*[\langle prefix \rangle]{\langle family \rangle}{\langle key \rangle}[\langle default \rangle]{\langle function \rangle}
```

This macro works just as `\define@key` except that it first checks whether `\prefix@family@key` has already been defined. If this is the case, it will produce an error. You might use this when debugging your package, but it is advised to use `\define@key` when releasing your package to avoid incomprehensible errors for users of your package to appear, for instance when an earlier loaded package uses the same key macros as your package (which you might not have known). These errors can generally be avoided however by selecting a proper prefix for your package macros and keys.

```
\XKV@ifku[\langle prefix \rangle]{\langle families \rangle}{\langle key \rangle}{\langle undefined \rangle}{\langle defined \rangle}
```

This macro executes $\langle undefined \rangle$ when $\langle key \rangle$ is not defined in a family listed in $\langle families \rangle$ using $\langle prefix \rangle$ (which is KV by default) and $\langle defined \rangle$ when it is.

Example

```
\XKV@ifku{familya,familyb}{keya}{‘keya’ not defined}{‘keya’ defined}
```

4 Setting keys

This section describes the available macros for setting keys. All of the macros in this section have an optional argument $\langle prefix \rangle$ which determines part of the form of the keys that the macros will be looking for. See section 3. This optional argument takes the value KV by default. The examples in this section assume the existence of some keys, defined as, for instance

¹Like `PSTricks`, which uses a system originating from `keyval`, but which has been modified to use no families and `psset` as prefix.

Example

```
\define@key[my]{familya}{keya}{#1}
\define@key[my]{familya}{keyb}{#1}
\define@key[my]{familyb}{keyb}{#1}
```

`\setkeys[$\langle prefix \rangle$]{ $\langle families \rangle$ }[$\langle na \rangle$]{ $\langle keys \rangle$ }`

This macro sets keys of the form `\prefix@family@key` where `family` is an element of the list $\langle families \rangle$ and `key` is an element of the options list $\langle keys \rangle$ and not of $\langle na \rangle$. The latter list can be used to specify keys that should be ignored by the macro. If a key is defined by more families in the list $\langle families \rangle$, the first family from the list defining the key will set it. No errors are produced when $\langle keys \rangle$ is empty. If `family` is empty, the macro will set keys of the form `\prefix@key`. If $\langle prefix \rangle$ is specified and empty, the macro will set keys of the form `\family@key`. If both $\langle prefix \rangle$ and `family` are empty, the macro will set keys of the form `\key`. This is in line with how key macros are constructed (see section 3).

Example

```
\setkeys[my]{familya,familyb}{keya=test}
\setkeys[my]{familya,familyb}{keyb=test}
\setkeys[my]{familyb,familya}{keyb=test}
```

In the example above, line 1 will set `keya` in family `familya`. The next line will set `keyb` in `familya`. The last one sets `keyb` in family `familyb`.

`\setkeys*[$\langle prefix \rangle$]{ $\langle families \rangle$ }[$\langle na \rangle$]{ $\langle keys \rangle$ }`

The starred version of `\setkeys` sets keys which it can locate in the families given and will not produce errors when it cannot find a key. Instead, these keys and their values will be appended to a list of remaining keys in the macro `\XKV@rm` after the use of `\setkeys*`. Keys listed in $\langle na \rangle$ will be ignored fully and will not be appended to the `\XKV@rm` list.

Example

```
\setkeys*[my]{familyb}{keya=test}
```

Since `keya` is not defined in `familyb`, the value in the example above will be stored for later use and no errors are raised.

`\setrmkeys[$\langle prefix \rangle$]{ $\langle families \rangle$ }[$\langle na \rangle$]`

The macro `\setrmkeys` sets the remaining keys given by the list `\XKV@rm` stored previously by a `\setkeys*` (or `\setrmkeys*`) command in $\langle families \rangle$. $\langle na \rangle$ again lists keys that should be ignored. It will produce an error when a key cannot be located.

Example

```
\setrmkeys[my]{familya}
```

This submits `keya=test` from the previous `\setkeys*` command to `familya`. `keya` will be set.

```
\setrmkeys*[\langle prefix \rangle]{\langle families \rangle}[\langle na \rangle]
```

The macro `\setrmkeys*` acts as the `\setrmkeys` macro but now, as with `\setkeys*`, it ignores keys that it cannot find and puts them again on the list stored in `\XKV@rm`. Keys listed in `\langle na \rangle` will be ignored fully and will not be appended to the list in `\XKV@rm`.

Example

```
\setkeys*[my]{familyb}{keya=test}  
\setrmkeys*[my]{familyb}  
\setrmkeys[my]{familya}
```

In the example above, the second line tries to set `keya` in `familyb` again and no errors are generated on failure. The last line finally sets `keya`.

```
\setkeys+[\langle prefix \rangle]{\langle families \rangle}[\langle na \rangle]{\langle keys \rangle}  
\setkeys*+[\langle prefix \rangle]{\langle families \rangle}[\langle na \rangle]{\langle keys \rangle}  
\setrmkeys+[\langle prefix \rangle]{\langle families \rangle}[\langle na \rangle]  
\setrmkeys*+[\langle prefix \rangle]{\langle families \rangle}[\langle na \rangle]
```

These macros act as their counterparts without the `+`. However, when a key in `\langle keys \rangle` is defined by multiple families, this key will be set in *all* families in `\langle families \rangle`. This can, for instance, be used to set keys defined by your own package and by another package with the same name but in different families with a single command.

Example

```
\setkeys+[my]{familya,familyb}{keyb=test}
```

The example above sets `keyb` in both families. See also section 8 for more examples.

5 Pointers

The `xkeyval` package allows to use pointers in key values. These pointers can point to a key for which previously a value has been recorded. The value for a key named `key` will be stored in the macro `\XKV@key@value`. The syntax of a pointer is `~{pointer}`. The following example will demonstrate how to use pointers (using the keys defined in section 4).

Example

```
\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\recordkeyvalsfalse
\setkeys[my]{familyb}{keyb=~{keya}}
```

The value submitted to `keyb` points to `keya`. This has the effect that the value recorded for `keya` will replace `~{keya}` and this value (here `test`) will be submitted to the key macro `keyb`. Notice that recording key values in macros can consume big amounts of memory and hence, recording is turned off by default. You can turn it on by `\recordkeyvalstrue` and off again `\recordkeyvalsfalse` when you don't need to record key values anymore. An error will be raised in the case that a key value points to a key for which no value has been stored.

It is possible to nest pointers as the next example shows.

Example

```
\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\setkeys[my]{familyb}{keyb=~{keya}}
\recordkeyvalsfalse
\setkeys[my]{familya}{keyb=~{keyb}}
```

This works as follows. First `xkeyval` records the value `test` in a macro based on the key name, `keya`, but not on the family name. Then, `keyb` uses that value. Besides that, the value submitted to `keyb`, namely `~{keya}` will be recorded in another macro. Finally, `keyb` from family `familya` will use the value recorded previously for `keyb`, namely `~{keya}`. That in turn points to the value saved for `keya` and that value will be used.

A word of caution is necessary here. You might get into an infinite loop if pointers are not applied with care, as the example below shows.

Example

```
\recordkeyvalstrue
\setkeys[my]{familya}{keya=~{keya}}
```

Luckily, `TeX` will immediately warn you with the message `TeX capacity exceeded` when this is happening. At this point, you might be wondering why the previous example actually worked. If we have a quick look at that example again, we see that `keyb=~{keyb}` works there since a value has been saved for a key named `keyb` and because recording of key values has been turned off before issuing the command. This avoids `xkeyval` overwriting the saved value for `keyb`, namely `~{keya}`, by `~{keyb}`. This is another reason to turn off key value recording as soon as you don't need it anymore.

It should also be noted that pointers cannot be read from inside grouped material, {...}, if this group is not around the entire key (since that will be stripped off, see section 1). The following, for instance, will not work.

Example

```

\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\recordkeyvalfalse
\setkeys[my]{familyb}{keyb=\parbox{2cm}{^{\keya}}}

```

The following is a working alternative for this situation.

Example

```

\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\recordkeyvalfalse
\setkeys[my]{familyb}{keyb=\begin{minipage}{2cm}^{\keya}\end{minipage}}

```

In case there is no appropriate alternative, we can work around the restriction, for instance by using a value macro directly

Example

```

\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\recordkeyvalfalse
\setkeys[my]{familyb}{keyb=\parbox{2cm}{\XKV@keya@value}}

```

or by doing

Example

```

\define@key[my]{tempfamily}{tempkey}{\def\tempval{#1}}
\recordkeyvalstrue
\setkeys[my]{familya}{keya=test}
\recordkeyvalfalse
\setkeys[my]{tempfamily}{tempkey=^{\keya}}
\setkeys[my]{familyb}{keyb=\parbox{2cm}{\tempval}}

```

Pointers can also be used in default values. We finish this section with an example which demonstrates this.

Example

```

\define@key{fam}{keya}{keya: #1\par}
\define@key{fam}{keyb}{^{\keya}}{keyb: #1\par}
\define@key{fam}{keyc}{^{\keyb}}{keyc: #1\par}
\recordkeyvalstrue
\setkeys{fam}{keya=test}
\setkeys{fam}{keyb}
\recordkeyvalfalse
\setkeys{fam}{keyc}

```

6 Declaring and setting class or package options

The macros in this section can be used to build L^AT_EX class or package options systems using `xkeyval`. They are comparable to the standard L^AT_EX macros without the trailing `X`. See for more information about these L^AT_EX macros the documentation of the source [1] or a L^AT_EX manual (for instance, the L^AT_EX Companion [3]). The macros in this section have been built using `\define@key` and `\setkeys` and are not available to T_EX users.

The macros below allow for specifying the *family* (or *families*), on which the macros should act, as an optional argument. This could be useful if you want to define global options which can be reused later (and set locally by the user) in a macro or environment that you define. If no *family* (or *families*) is specified, the macro will insert the default family name which is the filename of the file that is calling the macros. The macros in this section also allow for setting an optional prefix. When using the filename as family, uniqueness of key macros is already guaranteed. In that case, you can omit the optional *prefix*. However, when you use a custom prefix for other keys in your package and you want to be able to reset all of the keys later with a single command, you can use the custom prefix also for the class or package options system.

At loading, `xkeyval` performs two actions. These require `xkeyval` to be loaded at any point after `\documentclass` or by the document class itself. First, it retrieves the document class and stores that (including the class extension) into the following macro.

`\XKV@documentclass`

This macro could for instance contain `article.cls` and can be useful when using `\ProcessOptionsX*` in a class. See page 11.

Second, the global options stored in `\@classoptionslist` are copied to the following macro.

`\XKV@classoptionslist`

This macro will be used by `\ProcessOptionsX`. Options containing an equality sign are deleted from the original list in `\@classoptionslist` to avoid packages, which do not use `xkeyval` and which are loaded later, running into problems when trying to copy global options using L^AT_EX's `\ProcessOptions`.

`\DeclareOptionX[<prefix>]<family>>{<key>}[<default>]{<function>}`

Declares an option (i.e., a key). This macro is comparable to the standard L^AT_EX macro `\DeclareOption`, but with this command, the user can pass a value to the option as well. Reading that value can be done by using `#1` in *function*. This will contain *default* when no value has been specified for the key. The value of the optional argument *default* is empty by default. This implies that when the

user does not assign a value to $\langle key \rangle$ and when no default value has been defined, no error will be produced. The optional argument $\langle family \rangle$ can be used to specify a custom family for the key. When the argument is not used, the macro will insert the default family name.

Example

```
\newif\iflandscape
\DeclareOptionX{landscape}{\landscapetrue}
\DeclareOptionX{parindent}{\setlength{\parindent}{#1}}
```

The first option does not use the value that might have been submitted to it. The second option uses the value to set `\parindent`.

`\DeclareOptionX*{ $\langle function \rangle$ }`

This macro can be used to process any unknown inputs. It is comparable to the L^AT_EX macro `\DeclareOption*`. Use `\CurrentOption` within this macro to get the entire input from which the key is unknown, for instance `unknownkey=value` or `somevalue`. These values (possibly including a key) could for example be passed on to another class or package or could be used as an extra class or package option specifying for instance a style that should be loaded.

Example

```
\DeclareOptionX*{\PackageWarning{mypackage}{‘\CurrentOption’ ignored}}
```

The example produces a warning when the user issues an option that has not been declared.

`\ExecuteOptionsX[$\langle prefix \rangle$][$\langle families \rangle$][$\langle na \rangle$]{ $\langle keys \rangle$ }`

This macro sets keys created by `\DeclareOptionX`. The optional argument $\langle na \rangle$ specifies keys that should be ignored. The optional argument $\langle families \rangle$ can be used to specify a list of families which define $\langle keys \rangle$. When the argument is not used, the macro will insert the default family name. Notice that when `\ExecuteOptionsX` is called in between `\DeclareOptionX` and `\ProcessOptionsX` commands and if `\DeclareOptionX*` has been used, unknown keys in `\ExecuteOptionsX` will be set using the macro created by `\DeclareOptionX*`.

Example

```
\ExecuteOptionsX{parindent=0pt}
```

This initializes `\parindent`.

`\ProcessOptionsX[$\langle prefix \rangle$][$\langle families \rangle$][$\langle na \rangle$]`

This macro processes the keys and values passed by the user to the class or package. The optional argument $\langle na \rangle$ can be used to specify keys that should be ignored.

The optional argument $\langle families \rangle$ can be used to specify the families that have been used to define the keys. Note that this macro will not protect fragile user inputs (like $\backslash thepage$) as explained in section 1. When used in a class file, this macro will ignore unknown keys or options (using $\backslash setkeys*$). This allows the user to use global options in the $\backslash documentclass$ command which can be copied by packages loaded afterwards.

$\backslash ProcessOptionsX*[\langle prefix \rangle]<\langle families \rangle>[\langle na \rangle]$

The starred version works like $\backslash ProcessOptionsX$ except that it also copies user input from the $\backslash documentclass$ command. When the user specifies an option in the document class which also exists in the local family (or families) of the package issuing $\backslash ProcessOptionsX*$, the local key will be set as well. In this case, #1 in the $\backslash DeclareOptionX$ macro will contain the value entered in the $\backslash documentclass$ command for this key. First the global options from $\backslash documentclass$ will set local keys and afterwards, the local options, specified with $\backslash usepackage$, $\backslash RequirePackage$ or $\backslash LoadClass$ (or friends), will set local keys, which could overwrite the global options again, depending on the way the options sections are constructed. This macro reduces to $\backslash ProcessOptionsX$ only when issued from the class which forms the document class for the file at hand to avoid setting the same options twice, but not for classes loaded later using for instance $\backslash LoadClass$. Class options that do not have a counterpart in local families will be skipped.

The use of $\backslash ProcessOptionsX*$ in a class file might be tricky since the class could also be used as a basis for another package or class using $\backslash LoadClass$. In that case, depending on the options system of the document class, the behavior of the class loaded with $\backslash LoadClass$ could change compared to the situation when it is loaded by $\backslash documentclass$. But since it is technically possible to create two classes that cooperate, the $xkeyval$ package allows for the usage of $\backslash ProcessOptionsX*$ in class files. Notice that using L^AT_EX's $\backslash ProcessOptions$ or $\backslash ProcessOptions*$, a class file cannot copy document class options.

In case you want to verify whether your class is loaded with $\backslash documentclass$ or $\backslash LoadClass$, you can use the $\backslash XKV@documentclass$ macro which contains the current document class.

7 Error messages

There are several points where $xkeyval$ performs a check and could produce an error. These points are listed below. The macros producing the error are listed in between brackets. Numbers of code lines have been supplied for the interested reader. Refer to section 13 for the source code documentation.

- 1) A key has already been defined ($\backslash setkeys*$). See code line 132.

- 2) An option or key is not defined (`\setkeys`, `\setrmkeys`, `\ExecuteOptionsX`, `\ProcessOptionsX` or `\ProcessOptionsX*`). See code lines 166, 172 and 436.
- 3) A value has been given, but no key (idem). See code line 193.
- 4) No value has been recorded for a key to which a pointer was used (idem). See code line 214.
- 5) No value is given for the key and no default value has been defined (idem). See code lines 251 and 450.
- 6) `xkeyval` is loaded before `\documentclass`. This concerns only \LaTeX users. See code line 355.
- 7) `\RequirePackage` or `\LoadClass` is used within the options section of a package or class. This concerns only \LaTeX users. See code lines 368 and 381.

8 Examples

This package includes a zip-file `xkvex.zip` which contains a number of example files. The file `xkvex1.tex` provides an example for \LaTeX users for the macros described in sections 3, 4 and 5. The file `xkvexTeX.tex` provides an example for \TeX users for the same macros. The files `xkvex2.tex`, `xkveca.cls`, `xkvecb.cls`, `xkvesa.sty`, `xkvesb.sty` and `xkvesc.sty` together form an example for the macros described in section 6. These also demonstrate the possibilities of interaction between packages or classes not using `xkeyval` and packages or classes that do use `xkeyval` to set options.

9 Known issues

This package redefines `keyval`'s `\define@key` and `\setkeys`. This is risky in general. However, since `xkeyval` extends the possibilities of these commands while still allowing for the `keyval` syntax and use, there should be no problems for packages using these commands after loading `xkeyval`. The package prevents `keyval` to be loaded afterwards to avoid these commands from being redefined again into the simpler versions. For packages using internals of `keyval`, like `\KV@errx` and `\KV@do`, these are provided separately in `keyval.tex`.

The advantage of redefining these commands instead of making new commands is that it is much easier for package authors to start using `xkeyval` instead of `keyval`. Further, it eliminates the confusion of having multiple commands doing similar things.

A potential problem lies in other packages that redefine either `\define@key` or `\setkeys` or both. Hence particular care has been spend to check packages for this. Only one package has been found to do this, namely `pst-key`. This package implements a custom version of `\setkeys` which is specialized to set `PSTricks`

keys of the form `\psset@somekey`. `xkeyval` also provides the means to set these kind of keys (see page 4) and work is going on to convert PSTricks packages to be using a specialization of `xkeyval` instead of `pst-key`. However, since a lot of authors are involved and since it requires a change of policy, this might take some time. Hence, at the moment of writing, `xkeyval` will conflict with `pst-key` and the PSTricks packages using `pst-key`, which are `pst-3dplot`, `pst-abspos`, `pst-circ`, `pst-eucl`, `pst-fr3d`, `pst-geo`, `pst-gr3d`, `pst-labo`, `pst-lens`, `pst-ob3d`, `pst-optic`, `pst-osci`, `pst-poly`, `pst-stru`, `pst-uml` and `pst-vue3d`.

10 Acknowledgements

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References

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- [4] T_EX FAQ – Installing packages. <http://www.tex.ac.uk/cgi-bin/texfaq2html?label=instpackages>.

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12 Version history

v1.0	(2004/04/29)	General: Initial release	1	General: Added <code>keyval</code> primitives	28
v1.1	(2004/30/04)	<code>\XKV@d@x</code> : Made to insert an empty default value if none present for <code>\DeclareOptionX</code>	26	Added <code>+</code> option to macros	6
v1.2	(2004/05/08)	General: Change to <code>\DeclareOptionXf</code> ; macro is now replaced	1	Added pointer syntax	6
v1.3	(2004/05/09)	General: Moved the options section to the end of the package to allow it to use <code>xkeyval</code> option macros	28	Added prefix options to macros	3, 4, 9
		Revision of documentation	1	Changed package options	11
v1.4	(2004/08/24)	<code>\ifnextcharacter</code> : Added robust next character check	15	Made package <code>T_EX</code> compatible	1
				Renamed macros to <code>keyval</code> names	1
				<code>\define@key</code> : Added optional check	18
				<code>\ProcessOptionsX</code> : Fixed macro for <code>\LoadClass</code> case	27
				<code>\XKV@filterclassoptions</code> : Fixed small bug	25
				<code>\XKV@split</code> : Made macro more efficient	20

13 Implementation

13.1 T_EX program

Adjust some catcodes to safely define macros.

```

1 %<tex>
2 \edef\XKVAtCode{\the\catcode'\@}
3 \edef\XKVHatCode{\the\catcode'\^}
4 \catcode'\@=11\relax
5 \catcode'\^=12\relax

```

Load L^AT_EX primitives if necessary.

```

6 \ifx\XKeyValLoaded\undefined
7   \message{xkeyval: key=value parser, v1.4, 2004/08/24 (HA)}
8   \input xkeyval.def
9 \fi

```

Check whether `keyval` has been loaded and if not, load `keyval` primitives, define `\KV@err` and `\KV@errx` which are used by several packages and prevent `keyval` from being loaded after `xkeyval`.

```

10 \expandafter\ifx\csname ver@keyval.sty\endcsname\relax
11   \input keyval.tex
12   \def\KV@errx#1{\XKV@err{#1}}
13   \let\KV@err\KV@errx
14   \expandafter\def\csname ver@keyval.sty\endcsname{1999/03/16}
15 \fi

```

Initializations.

```

16 \newif\ifXKV@st
17 \newif\ifXKV@pl
18 \newif\ifXKV@knf
19 \let\XKV@rm\empty
\ifreckeyvals This if can be used to force \setkeys and \setrmkeys to save values submitted
to keys.
20 \newif\ifrecordkeyvals

\@ifnextcharacter Check the next character independently of its catcode. This will be used to safely
\@ifncharacter perform \@ifnextcharacter+ and \@ifnextcharacter*. This avoids errors in
case any other package changes the catcode of these characters.
Contributed by Donald Arseneau.
21 \long\def\@ifnextcharacter#1#2#3{%
22   \@ifnextchar\bggroup
23   {\@ifnextchar{#1}{#2}{#3}}%
24   {\@ifncharacter{#1}{#2}{#3}}%
25 }
26 \long\def\@ifncharacter#1#2#3#4{%
27   \if\string#1\string#4%
28     \expandafter\@firstoftwo
29   \else
30     \expandafter\@secondoftwo
31   \fi
32   {#2}{#3}#4%
33 }

\@selective@sanitize {\langle character string \rangle}{\langle cmd \rangle}
Converts selected characters, given by \langle character string \rangle, within the first-level ex-
pansion of \langle cmd \rangle to category code 12, leaving all other tokens (including grouping
braces) untouched. Thus, macros inside \langle cmd \rangle do not lose their function, as it is
the case with \onelevel@sanitize. The resulting token list is again saved in
\langle cmd \rangle.
Example: \def\cs{ ^{\fi}~} and \@selective@sanitize{!~}\cs will change
the catcode of ‘^’ to other within \cs, while \fi and ‘~’ will remain unchanged.
As the example shows, unbalanced conditionals are allowed.
Remarks: \langle cmd \rangle should not contain the control sequence \bggroup; however,
\csname bggroup\endcsname and \egroup are possible.
Contributed by Uwe Kern.
34 \def\@selective@sanitize#1#2%
35 {\begingroup
36   \toks@\expandafter{#2}%
37   \def#2{#1}\@onelevel@sanitize#2%
38   \edef#2{{#2}{\the\toks@}}%
39   \expandafter\@selective@sanitize\expandafter#2#2%
40   \expandafter\endgroup\expandafter\def\expandafter#2\expandafter{#2}}

\@@selective@sanitize {\langle cmd \rangle}{\langle sanitized character string \rangle}{\langle token list \rangle}

```

Performs the main work. Here, the characters in *⟨sanitized character string⟩* are already converted to catcode 12, *⟨token list⟩* is the first-level expansion of the original contents of *⟨cmd⟩*. The macro basically steps through the *⟨token list⟩*, inspecting each single token to decide whether it has to be sanitized or passed to the result list. Special care has to be taken to detect spaces, grouping characters and conditionals (the latter may disturb other expressions). However, it is easier and more efficient to look for T_EX primitives in general — which are characterized by a `\meaning` that starts with a backslash — than to test whether a token equals specifically `\if`, `\else`, `\fi`, etc. Note that `\@@selective@sanitize` is being called recursively if *⟨token list⟩* contains grouping braces.

```

41 \def\@@selective@sanitize#1#2#3%
42 {\def\@i{\futurelet\@tok\@ii}%
43  \def\@ii
44  {\expandafter\@iii\meaning\@tok\relax
45   \ifx\@tok\@@selective@sanitize
46     \let\@cmd\@gobble
47   \else
48     \ifx\@tok\@sptoken
49       \toks@\expandafter{#1}\edef#1{\the\toks@\space}%
50       \def\@cmd{\afterassignment\@i\let\@tok=}
51     \else
52       \let\@cmd\@iv
53     \fi
54   \fi\@cmd}%
55 \def\@iii##1##2\relax{\if##1\@backslashchar\let\@tok\relax\fi}%
56 \def\@iv##1%
57 {\toks@\expandafter{#1}\@temptokena{##1}%
58  \ifx\@tok\bgroup
59    \begingroup
60    \def#1{\expandafter\@@selective@sanitize
61     \csname\string#1\endcsname{#2}}%
62    \expandafter#1\expandafter{\the\@temptokena}%
63    \expandafter\@temptokena\expandafter\expandafter\expandafter
64    {\csname\string#1\endcsname}%
65    \expandafter\endgroup\edef#1{\the\toks@{\the\@temptokena}}%
66    \let\@cmd\@i
67  \else
68    \edef#1{\expandafter\string\the\@temptokena}%
69    \expandafter\in@\expandafter{#1}{#2}%
70    \edef#1{\the\toks@\ifin@#1\else
71      \ifx\@tok\@sptoken\space\else\the\@temptokena\fi\fi}%
72    \edef\@cmd{\noexpand\@i\ifx\@tok\@sptoken\the\@temptokena\fi}%
73  \fi
74  \@cmd}%
75  \let#1\@empty \@i#3\@@selective@sanitize}%

```

`\XKV@err` Error macro.

```

76 \def\XKV@err#1{\errmessage{xkeyval error: #1}}

```


`\XKV@ifstar` Checks whether the following token is a `*` or `+`. Use `\XKV@ifnextchar` to perform the action safely.

```

77 \def\XKV@ifstar#1{\@ifnextcharacter*{\@firstoftwo{#1}}}
78 \def\XKV@ifplus#1{\@ifnextcharacter+{\@firstoftwo{#1}}}

```

`\XKV@@zs@def` `\<cmd>\<token>`
 Defines `\<cmd>` as `\<token>` after expanding `\<token>` and deleting any spaces within `\<token>`.

```

79 \def\XKV@@zs@def#1#2{\edef#1{\expandafter\zap@space#2 \empty}}

```

`\XKV@whilist` `\<cmd>:=\<list>\do\<if>\fi\<function>`
 Based on `\@for`. The macro executes `\<function>` while `\<if>` is valid. At every iteration, the first element will be taken from `\<list>` and `\<cmd>` will be defined to expand to this element. Execution stops when the list has ran out of elements. Hence this macro is a combination of `\@for` and `\@whiles`. When using `\iftrue` for `\<if>`, the execution of the macro is the same as that of `\@for`, but contains an additional check and is hence less efficient than `\@for` in that situation. This macro does not use temporary macros.

```

80 \long\def\XKV@whilist#1:=#2\do#3\fi#4{%

```

Check whether the list is non-empty and the condition true and start iteration.

```

81 \ifx\empty#2\empty\else
82   #3\expandafter\XKV@wh@list#2,\@nil,\@nil\@@#1#3\fi{#4}\fi
83 \fi
84 }

```

`\XKV@wh@list` Performs iteration and checks extra condition. This macro is not optimized for the case that the list contains a single element.

```

85 \long\def\XKV@wh@list#1,#2\@@#3#4\fi#5{%

```

Define the running `\<cmd>`.

```

86 \def#3{#1}%

```

If we find the end of the list, stop.

```

87 \ifx#3\@nnil
88   \expandafter\XKV@wh@l@st
89 \else

```

If the condition is met, execute `\<function>` and continue. Otherwise stop.

```

90   #4
91   #5\expandafter\expandafter\expandafter\XKV@wh@list
92 \else
93   \expandafter\expandafter\expandafter\XKV@wh@l@st
94 \fi
95 \fi
96 #2\@@#3#4\fi{#5}%
97 }

```

`\XKV@wh@l@st` Macro to gobble remaining input.

```

98 \long\def\XKV@wh@l@st#1\@@#2#3\fi#4{}

```

`\XKV@makepf` This macro creates the prefix, like `prefix@` in `\prefix@family@key`. First it deletes spaces from the input and checks whether it is empty. If not empty, an @-sign is added.

```

99 \def\XKV@makepf#1{%
100 \XKV@@zs@def\XKV@prefix{#1}%
101 \ifx\XKV@prefix\empty\else
102 \edef\XKV@prefix{\XKV@prefix @}%
103 \fi
104 }

```

`\XKV@makehd` Creates the header, like `prefix@family@` in `\prefix@family@key`. If family is empty, the header reduces to `prefix@`.

```

105 \def\XKV@makehd#1{%
106 \XKV@@zs@def\XKV@resa{#1}%
107 \ifx\XKV@resa\empty
108 \edef\XKV@header{\XKV@prefix}%
109 \else
110 \edef\XKV@header{\XKV@prefix\XKV@resa @}%
111 \fi
112 }

```

`\XKV@testopta` Macros for `\setkeys` and `\setrmkeys` for testing for optional arguments and inserting default values. These also perform some necessary initializations.

`\XKV@t@stopta`

```

113 \def\XKV@testopta#1{%
114 \XKV@ifstar{\XKV@sttrue\XKV@t@stopta#1}{\XKV@stfalse\XKV@t@stopta#1}%
115 }
116 \def\XKV@t@stopta#1{%
117 \XKV@ifplus{\XKV@pltrue\XKV@t@st@pta#1}{\XKV@plfalse\XKV@t@st@pta#1}%
118 }
119 \def\XKV@t@st@pta#1{\@ifnextchar[{\XKV@t@st@pta#1}{\XKV@t@st@pta#1[KV]}}
120 \def\XKV@t@st@pta#1[#2]#3{%
121 \XKV@makepf{#2}%
122 \XKV@@zs@def\XKV@fams{#3}%
123 \@ifnextchar[#1{#1[]}%
124 }

```

`\define@key` Macro to define a key in a family. Original but modified `keyval` code. Notice the use of the KV prefix as default prefix. This is done to allow setting both `keyval` and `xkeyval` keys with a single command.

```

125 \def\define@key{\XKV@ifstar{\XKV@sttrue\XKV@define@key}{\XKV@stfalse\XKV@define@key}}
126 \def\XKV@define@key{\@ifnextchar[\XKV@d@fine@key{\XKV@d@fine@key[KV]}}

```

`\XKV@d@fine@key` Workhorse for `\define@key`.

```

127 \def\XKV@d@fine@key[#1]#2#3{%
Set prefix.
128 \XKV@makepf{#1}%
Set header.
129 \XKV@makehd{#2}%

```

Check whether key macro already exists.

```

130 \ifXKV@st
131 \expandafter\ifx\csname\XKV@header#3\endcsname\relax\else
132 \XKV@err{redefining existing macro '@backslashchar\XKV@header#3'}%
133 \fi
134 \fi

```

Define the key macro.

```

135 \ifnextchar[{\XKV@d@fine@k@y{#3}}{%
136 \expandafter\def\csname\XKV@header#3\endcsname###1}%
137 }

```

`\XKV@d@fine@k@y` Defines a key macro and a default value macro.

```

138 \def\XKV@d@fine@k@y#1[#2]{%
139 \expandafter\def\csname\XKV@header#1\default\expandafter\endcsname
140 \expandafter{\csname\XKV@header#1\endcsname{#2}}%
141 \expandafter\def\csname\XKV@header#1\endcsname##1%
142 }

```

`\setkeys` Set keys. The stored version does not produce errors, but appends keys that cannot be located to the list in `\XKV@rm`. The plus version sets keys in all families that are supplied. Use `\XKV@testopta` to handle optional arguments.

```

143 \def\setkeys{\XKV@testopta\XKV@setkeys}

```

`\XKV@setkeys` Workhorse for `\setkeys`. It starts the loop over the options list.

```

144 \def\XKV@setkeys[#1]#2{%
145 \XKV@@zs@def\XKV@keysnot{#1}%
146 \let\XKV@rm\empty

Sanitize the input and start the loop over keys. We do not use \@for since that
expands fragile macros. Instead we adopt the methodology of the keyval package.

147 \def\XKV@tempa{#2}%
148 \@selective@sanitize~\XKV@tempa
149 \expandafter\XKV@s@tkeys\XKV@tempa,\@nil,%
150 }

```

`\XKV@s@tkeys` Workhorse for `\XKV@setkeys`.

```

151 \def\XKV@s@tkeys#1,{%
152 \ifx\@nil#1\empty\else
153 \XKV@knftrue

```

Split key and value.

```

154 \XKV@split#1==\@nil

```

Check whether the key has been found.

```

155 \ifXKV@knf
156 \ifx\XKV@inpox\undefined

```

If not in the options section, raise an error or add the key to the list in `\XKV@rm` when `\setkeys*` has been used.

```

157 \ifXKV@st

```

```

158         \ifx\XKV@rm\empty
159             \toks@{#1}%
160             \xdef\XKV@rm{\the\toks@}%
161         \else
162             \toks@\expandafter{\XKV@rm,#1}%
163             \xdef\XKV@rm{\the\toks@}%
164         \fi
165     \else
166         \XKV@err{'\XKV@tkey' undefined in families '\XKV@fams'}%
167     \fi
168 \else

We are in the options section. Try to use the macro defined by \DeclareOptionX*.
169     \ifx\XKV@doxs\relax

For classes, ignore unknown (possibly global) options. For packages, raise the
standard LATEX error.
170         \ifx\@current\@clsextension\else
171             \let\CurrentOption\XKV@tkey
172             \@unknownoptionerror
173         \fi
174     \else

Pass the option through \DeclareOptionX*.
175         \def\CurrentOption{#1}%
176         \XKV@doxs

Remove the option from \@unusedoptionlist.
177         \XKV@useoption\CurrentOption
178     \fi
179 \fi
180 \else

Remove global options set by the document class from \@unusedoptionlist.
Global options set by other packages or class will be removed by \ProcessOptionsX*.
181     \ifx\XKV@inpx\@undefined\else\ifx\XKV@testclass\XKV@documentclass
182         \XKV@useoption{#1}%
183     \fi\fi
184 \fi
185     \expandafter\XKV@s@tkeys
186 \fi
187 }

```

`\XKV@split` Macro that splits keys and values.

```

188 \def\XKV@split#1=#2=#3\@nil{%

Remove spaces from key input.
189     \XKV@@zs@def\XKV@tkey{#1}%

If the key is empty and a value has been specified, generate an error.
190     \ifx\XKV@tkey\empty
191         \ifx\empty#2\empty\else

```

```

192     \toks@{#2}%
193     \XKV@err{No key specified for value ‘\the\toks@’}%
194     \fi
195     \XKV@knffalse
196   \else
      If in the \XKV@keysnot list, ignore the key.
197     \in@{\expandafter,\XKV@tkey,}{\expandafter,\XKV@keysnot,}%
198     \ifin@\XKV@knffalse\else
199       \KV@sp@def\XKV@tempa{#2}%
200       \toks@\expandafter{\XKV@tempa}%
      Save key values if requested.
201       \ifrecordkeyvals
202         \expandafter\xdef\csname XKV@\XKV@tkey @value\endcsname{\the\toks@}%
203       \fi
      Replace pointers by saved value and start the loop over families.
204       \expandafter\XKV@replacepointers\the\toks@~{}\@nil
205       \expandafter\XKV@lf@setkey@infam\the\toks@\@nil{#3}%
206     \fi
207   \fi
208 }

```

\XKV@replacepointers Replaces all pointers safely by their saved value. The result is stored in \toks@. We feed that every time to the macro itself to replace nested pointers. It stops when no pointers are found anymore.

```

209 \def\XKV@replacepointers#1~#2#3\@nil{%
210   \toks@{#1}%
211   \ifx\empty#2\empty\else
212     \expandafter\let\expandafter\XKV@resa\csname XKV@#2@value\endcsname
213     \ifx\XKV@resa\relax
214       \XKV@err{No value recorded for key ‘#2’}%
215       \XKV@knffalse
216     \else
217       \edef\XKV@resb{\the\toks@}%
218       \toks@\expandafter\expandafter\expandafter
219         {\expandafter\XKV@resb\XKV@resa#3}%
220       \expandafter\XKV@replacepointers\the\toks@\@nil
221     \fi
222   \fi
223 }

```

\XKV@lf@setkey@infam Contains the loops over families. The kind of loop depends on the use of + in the command.

```

224 \def\XKV@lf@setkey@infam#1\@nil#2{%
225   \ifx\XKV@fams\empty
      If the family list is empty, only check the empty family for keys.
226     \XKV@makehd{}%
227     \XKV@setkey@infam{#1}{#2}%
228   \else

```

If a command with a + is used, set keys in all families on the list. Since there is no danger of expanding fragile macros, we use \@for.

```

229   \ifXKV@pl
230   \@for\XKV@tfam:=\XKV@fams\do{%
231     \XKV@makehd\XKV@tfam
232     \XKV@setkey@infam{#1}{#2}%
233   }%
234   \else

```

Else, scan the families on the list but stop when the key is found or when the list has run out.

```

235   \XKV@whilst\XKV@tfam:=\XKV@fams\do\ifXKV@knf\fi{%
236     \XKV@makehd\XKV@tfam
237     \XKV@setkey@infam{#1}{#2}%
238   }%
239   \fi
240 \fi
241 }

```

\XKV@setkey@infam Sets a key in a family. Based on keyval code.

```

242 \def\XKV@setkey@infam#1#2{%
243   \expandafter\let\expandafter\XKV@tempa
244   \csname\XKV@header\XKV@tkey\endcsname

```

Check whether the key macro is defined.

```

245   \ifx\XKV@tempa\relax\else
246     \XKV@knffalse
247     \ifx\empty#2\empty

```

No value given, use default.

```

248     \expandafter\let\expandafter\XKV@tempb
249     \csname\XKV@header\XKV@tkey @default\endcsname
250     \ifx\XKV@tempb\relax
251       \XKV@err{No value specified for key '\XKV@tkey'}%
252     \else

```

Execute key with the default value.

```

253       \expandafter\XKV@default\XKV@tempb\@nil
254     \fi
255   \else

```

Execute key with submitted value.

```

256     \XKV@tempa{#1}\relax
257   \fi
258 \fi
259 }

```

\XKV@default This macro checks the \prefix@fam@key@default macro. If the macro has the form as defined by keyval or xkeyval, it is possible to extract the default value and safe that (if requested) and replace pointers. If the form is incorrect, just execute the macro and forget about possible pointers. The reason for this check is that

certain packages (like `fancyvrb`) abuse the ‘default value system’ to execute code instead of setting keys by redefining default value macros. These macros do not actually contain a default value and trying to extract that would not work.

```
260 \def\XKV@default#1#2\@nil{%
```

Retrieve the name of the first token in the macro.

```
261 \expandafter\edef\expandafter\XKV@resa\expandafter{\expandafter\@gobble\string#1}%
```

Construct the name that we expect on the basis of the `keyval` and `xkeyval` syntax of default values.

```
262 \edef\XKV@resb{\XKV@header\XKV@tkey}%
```

Sanitize `\XKV@resb` to reset catcodes for comparison with `\XKV@resa`.

```
263 \@onelevel@sanitize\XKV@resb
```

```
264 \ifx\XKV@resa\XKV@resb
```

If it is safe, extract the value. We temporarily redefine the `key` macro to save the default value in a token. Saving the default value itself directly to a macro would of course be easier, but a lot of packages rely on this system created by `keyval`, so we have to support it here.

```
265 \begingroup
```

```
266 \expandafter\def\csname\XKV@header\XKV@tkey\endcsname##1{%
```

```
267 \global\toks@{##1}%
```

```
268 }%
```

```
269 \XKV@tempb
```

```
270 \endgroup
```

Save the default value to a macro and sanitize the input.

```
271 \edef\XKV@tempb{\the\toks@}%
```

```
272 \@selective@sanitize^\XKV@tempb
```

Safe the default value to a value macro if requested.

```
273 \ifrecordkeyvals
```

```
274 \expandafter\expandafter\expandafter\gdef
```

```
275 \expandafter\expandafter\csname\XKV@header\XKV@tkey\endcsname
```

```
276 \expandafter{\XKV@tempb}%
```

```
277 \fi
```

Replace the pointers.

```
278 \expandafter\XKV@replacepointers\XKV@tempb^{}\@nil
```

Execute the default value macro with the (possibly changed) default value.

```
279 \expandafter\XKV@tempa\expandafter{\the\toks@}%
```

```
280 \else
```

Execute the default value macro without any features.

```
281 \XKV@tempb\relax
```

```
282 \fi
```

```
283 }
```

`\setrmkeys` Set remaining keys stored in `\XKV@rm`. The stored version creates a new list in `\XKV@rm` in case there are still keys that cannot be located in the families specified.

Care is taken again not to expand fragile macros. Use `\XKV@testopta` again to handle optional arguments.

```

284 \def\setrmkeys{\XKV@testopta\XKV\setrmkeys}
\XKV\setrmkeys  Submits the keys in \XKV@rm to \XKV\setkeys.
285 \def\XKV\setrmkeys[#1]{%
286   \toks@\expandafter{\XKV@rm}%
287   \edef\XKV@tempa{\noexpand\XKV\setkeys[#1]{\the\toks@}}%
288   \XKV@tempa
289 }

\XKV@ifku  This macro allows checking if a key is defined in a family from a list of families.
290 \def\XKV@ifku{\@ifnextchar[\XKV@ifk@\XKV@ifk@[KV]}}
\XKV@ifk@  Workhorse for \XKV@ifku.
291 \long\def\XKV@ifk@[#1]#2#3#4#5{%
  Set the prefix.
292   \XKV@knftrue
293   \XKV@makepf{#1}%
294   \XKV@@zs@def\XKV@fams{#2}%
  Treat the case that the list of families is empty independently.
295   \ifx\XKV@fams\empty
    Set the header.
296     \XKV@makehd{}%
    Check whether the macro for the key is defined.
297     \expandafter\ifx\csname\XKV@header#3\endcsname\relax\else
298       \XKV@knffalse
299     \fi
300   \else
    Loop over possible families.
301     \XKV@whilst\XKV@tfam:=\XKV@fams\do\ifXKV@knf\fi{%
    Set the header.
302       \XKV@makehd\XKV@tfam
    Check whether the macro for the key is defined.
303       \expandafter\ifx\csname\XKV@header#3\endcsname\relax\else
304         \XKV@knffalse
305       \fi
306     }%
307   \fi
  Execute one of the final two arguments depending on state of \XKV@knf.
308   \ifXKV@knf#4\else#5\fi
309 }

Finalize.
310 \catcode'\@=\XKVAtCode\relax
311 \catcode'\^=\XKVHatCode\relax
312 </tex>

```


13.2 L^AT_EX program

Initialize the package.

```

313 %<*latex>
314 \NeedsTeXFormat{LaTeX2e}[1995/12/01]
315 \ProvidesPackage{xkeyval}[2004/08/24 v1.4 key=value parser (HA)]

  Initializations. Load xkeyval.tex. Avoid loading keyval later on.
316 \def\XKeyValLoaded{}
317 \input{xkeyval.tex}
318 \let\XKV@doxs\relax
319 \@namedef{ver@keyval.sty}{1999/03/16}

```

\XKV@err Error macro.

```

320 \def\XKV@err#1{\PackageError{xkeyval}{#1}\@ehc}

```

\XKV@testoptb Macros for \ExecuteOptionsX and \ProcessOptionsX for testing for optional arguments and inserting default values.

```

\XKV@t@st@ptb 321 \def\XKV@testoptb#1{\@testopt{\XKV@t@stoptb#1}{KV}}
322 \def\XKV@t@stoptb#1[#2]{%
323   \@ifnextchar<{\XKV@t@st@ptb#1[#2]}{\XKV@t@st@ptb#1[#2]<\@currname>}}%
324 }
325 \def\XKV@t@st@ptb#1[#2]<#3>{%
326   \@ifnextchar[{\#1[#2]{#3}}{\#1[#2]{#3}[]}%
327 }

```

\XKV@getdocumentclass Retrieve the document class from \@filelist. This is the first filename in the list with a class extension. Use a while loop to scan the list and stop when we found the first filename which is a class. Also stop in case the list is scanned fully.

```

328 \def\XKV@getdocumentclass{%
329   \XKV@whilst\XKV@tempa:=\@filelist\do\ifx\XKV@documentclass\@undefined\fi{%
330     \filename@parse\XKV@tempa
331     \ifx\filename@ext\@clsextension
332       \edef\XKV@documentclass{\filename@base.\filename@ext}%
333     \fi
334   }
335 }

```

\XKV@filterclassoptions Code to filter key=value pairs from \@classoptionslist. Notice that no attempt is being made to protect fragile macros.

```

336 \def\XKV@filterclassoptions{%
337   \let\XKV@tempa\empty
338   \@for\XKV@tempb:=\@classoptionslist\do{%
339     \ifx\XKV@tempb\empty\else
340       \@expandtwoargs\in@{=}{\XKV@tempb}%
341     \ifin@ \else
342       \edef\XKV@tempa{%
343         \XKV@tempa
344         \ifx\XKV@tempa\empty\else,\fi
345         \XKV@tempb

```

```

346     }%
347     \fi
348   \fi
349 }%
350 \let\@classoptionslist\XKV@tempa
351 }

```

At loading, retrieve document class, copy \@classoptionslist to \XKV@classoptionslist and filter key=value pairs from the original.

```

352 \ifx\XKV@documentclass\@undefined
353   \XKV@getdocumentclass
354   \ifx\XKV@documentclass\@undefined
355     \XKV@err{xkeyval loaded before \@backslashchar documentclass}%
356     \let\XKV@documentclass\empty
357     \let\XKV@classoptionslist\empty
358   \else
359     \let\XKV@classoptionslist\@classoptionslist
360     \XKV@filterclassoptions
361   \fi
362 \fi

```

\XKV@getoption Retrieves option from option=value.

```

363 \def\XKV@getoption#1=#2\@nil{\def\CurrentOption{#1}}

```

\XKV@useoption Removes an option from \@unusedoptionlist.

```

364 \def\XKV@useoption#1{%
365   \@expandtwoargs\@removeelement{#1}\@unusedoptionlist\@unusedoptionlist
366 }

```

Macros for class and package writers. These are mainly shortcuts to \define@key and \setkeys. The L^AT_EX macro \@fileswith@pti@ns is set to generate an error. This is the case when a class or package is loaded in between \DeclareOptionX and \ProcessOptionsX commands.

\DeclareOptionX Declare an option.

```

367 \def\DeclareOptionX{%
368   \let\@fileswith@pti@ns\@badrequireerror
369   \XKV@ifstar\XKV@dox\XKV@d@x
370 }

```

\XKV@dox This macro defines \XKV@doxs to be used for unknown options.

```

371 \long\def\XKV@dox#1{\toks@{#1}\edef\XKV@doxs{\the\toks@}}

```

\XKV@d@x Insert default prefix and family name (which is the filename of the class or package)
\XKV@@d@x and add empty default value if none present. Execute \define@key.

```

\XKV@@@ d@x
372 \def\XKV@d@x{\@testopt\XKV@@d@x{KV}}
373 \def\XKV@@d@x[#1]{\@ifnextchar<{\XKV@@@ d@x[#1]}{\XKV@@@ d@x[#1]<\@currname>}}
374 \def\XKV@@@ d@x[#1]<#2>#3{\@testopt{\define@key[#1]{#2}{#3}}{}}

```

\ExecuteOptionsX This macro sets keys to specified values and uses \setkeys to do the job. Insert

default prefix and family name if none provided. Use `\XKV@testoptb` to handle optional arguments.

```
375 \def\ExecuteOptionsX{\XKV@testoptb\setkeys}
```

`\ProcessOptionsX` Processes class or package using `xkeyval`. The stored version copies class options submitted by the user as well, given that they are defined in the local families which are passed to the macro. Use `\XKV@testoptb` again to handle optional arguments.

```
376 \def\ProcessOptionsX{\XKV@ifstar{\XKV@sttrue\XKV@pox}{\XKV@stfalse\XKV@pox}}
```

```
377 \def\XKV@pox{\XKV@testoptb\XKV@pox}
```

`\XKV@pox` Workhorse for `\ProcessOptionsX` and `\ProcessOptionsX*`.

```
378 \def\XKV@pox[#1]#2[#3]{%
```

```
379   \let\XKV@tempa\empty
```

Set `\XKV@inpoX`: indicates that we are in `\ProcessOptionsX` to invoke a special routine in `\XKV@s@tkeys`.

```
380   \let\XKV@inpoX\empty
```

Set `\@fileswith@pti@ns` again in case no `\DeclareOptionX` has been used. This will be used to identify a call to `\setkeys` from `\ProcessOptionsX`.

```
381   \let\@fileswith@pti@ns\@badrequireerror
```

```
382   \edef\XKV@testclass{\@currname.\@currentx}%
```

If `xkeyval` is loaded by the document class, initialize `\@unusedoptionlist`.

```
383   \ifx\XKV@testclass\XKV@documentclass
```

```
384     \let\@unusedoptionlist\XKV@classoptionslist
```

```
385   \else
```

Else, if the stored version is used, copy global options in case they are defined in local families. Do not execute this in the document class to avoid setting keys twice.

```
386     \ifXKV@st
```

```
387       \for\XKV@tempb:=\XKV@classoptionslist\do{%
```

```
388         \expandafter\XKV@getoption\XKV@tempb=\@nil
```

```
389         \XKV@ifku[#1]{#2}{\CurrentOption}{\relax}{%
```

If the option also exists in local families, add it to the list for later use and remove it from `\@unusedoptionlist`.

```
390         \XKV@useoption\XKV@tempb
```

```
391         \edef\XKV@tempa{\XKV@tempa\XKV@tempb,}%
```

```
392       }%
```

```
393     }%
```

```
394   \fi
```

```
395 \fi
```

Set options. We can be certain that global options can be set since the definitions of local options have been checked above. Note that `\DeclareOptionX*` will not consume global options when `\ProcessOptionsX*` is used.

```
396 \edef\XKV@tempb{%
```

```
397   \noexpand\setkeys[#1]{#2}[#3]{\XKV@tempa\@optionlist{\@currname.\@currentx}}%
```

```

398 }%
399 \XKV@tempb
Reset the macro created by \DeclareOptionX* to avoid processing future un-
known keys using \XKV@doxs.
400 \let\XKV@doxs\relax
Reset the \XKV@rm macro to avoid processing remaining options with \setrmkeys.
401 \let\XKV@rm\empty
Reset \XKV@inpox: not in \ProcessOptionsX anymore.
402 \let\XKV@inpox\@undefined
Reset \@fileswith@pti@ns to allow loading of classes or packages again.
403 \let\@fileswith@pti@ns\@fileswith@pti@ns
404 \AtEndOfPackage{\let\@unprocessedoptions\relax}%
405 }

The options section. Postponed to the end to allow for using xkeyval options
macros. All options are silently ignored.
406 \DeclareOptionX*{\PackageWarning{xkeyval}{Unknown option '\CurrentOption'}}{
407 \ProcessOptionsX
408 </latex>

```

13.3 keyval primitives

Since the xkeyval macros handle input in a very different way than keyval macros, it is not wise to redefine keyval primitives (like \KV@do and \KV@split) used by other packages as a back door into \setkeys. Instead, we load the original primitives here for compatibility to existing packages using (parts of) keyval. Most of the code is original, but slightly adapted to xkeyval. See the keyval documentation for information about the macros below.

```

409 %<*keyval>
410 %%
411 %% Taken from keyval.sty.
412 %%
413 \def\XKV@tempa#1{%
414 \def\KV@sp@def##1##2{%
415 \futurelet\XKV@resa\KV@sp@d##2\@nil\@nil#1\@nil\relax##1}%
416 \def\KV@sp@d{%
417 \ifx\XKV@resa\@sptoken
418 \expandafter\KV@sp@b
419 \else
420 \expandafter\KV@sp@b\expandafter#1%
421 \fi}%
422 \def\KV@sp@b#1##1 \@nil{\KV@sp@c##1}%
423 }
424 \XKV@tempa{ }
425 \def\KV@sp@c#1\@nil#2\relax#3{\toks@{#1}\edef#3{\the\toks@}}
426 \def\KV@do#1,{%

```

```

427 \ifx\relax#1\empty\else
428 \KV@split#1==\relax
429 \expandafter\KV@do\fi}
430 \def\KV@split#1=#2=#3\relax{%
431 \KV@@sp@def\XKV@tempa{#1}%
432 \ifx\XKV@tempa\empty\else
433 \expandafter\let\expandafter\XKV@tempc
434 \csname\KV@prefix\XKV@tempa\endcsname
435 \ifx\XKV@tempc\relax
436 \XKV@err{'\XKV@tempa' undefined}%
437 \else
438 \ifx\empty#3\empty
439 \KV@default
440 \else
441 \KV@@sp@def\XKV@tempb{#2}%
442 \expandafter\XKV@tempc\expandafter{\XKV@tempb}\relax
443 \fi
444 \fi
445 \fi}
446 \def\KV@default{%
447 \expandafter\let\expandafter\XKV@tempb
448 \csname\KV@prefix\XKV@tempa @default\endcsname
449 \ifx\XKV@tempb\relax
450 \XKV@err{No value specified for key '\XKV@tempa'}%
451 \else
452 \XKV@tempb\relax
453 \fi}
454 \</keyval>

```

13.4 T_EX header

This section generates `xkeyval.def` which contains some standard L^AT_EX macros taken from `latex.ltx`. This will only be loaded when not using `xkeyval.sty`.

```

455 %<*header>
456 %%
457 %% Taken from latex.ltx.
458 %%
459 \def\@nnil{\@nil}
460 \newtoks\@temptokena
461 \long\def\@firstoftwo#1#2{#1}
462 \long\def\@secondoftwo#1#2{#2}
463 \long\def\@ifnextchar#1#2#3{%
464 \let\reserved@d=#1%
465 \def\reserved@a{#2}%
466 \def\reserved@b{#3}%
467 \futurelet\@let@token\@ifnch}
468 \def\@ifnch{%
469 \ifx\@let@token\@sptoken
470 \let\reserved@c\@xifnch

```

```

471 \else
472     \ifx\@let@token\reserved@d
473     \let\reserved@c\reserved@a
474 \else
475     \let\reserved@c\reserved@b
476 \fi
477 \fi
478 \reserved@c}
479 \def\:{\let\@sptoken= }\:
480 \def\:{\@xifnch} \expandafter\def\:{\futurelet\@let@token\@ifnch}
481 \def\@fornoop#1\@#2#3{
482 \long\def\@for#1:=#2\do#3{
483     \expandafter\def\expandafter\@fortmp\expandafter{#2}%
484     \ifx\@fortmp\empty \else
485         \expandafter\@forloop#2,\@nil,\@nil\@#1{#3}\fi}
486 \long\def\@forloop#1,#2,#3\@#4#5{\def#4{#1}\ifx #4\@nnil \else
487     #5\def#4{#2}\ifx #4\@nnil \else#5\@forloop #3\@#4{#5}\fi\fi}
488 \long\def\@iforloop#1,#2\@#3#4{\def#3{#1}\ifx #3\@nnil
489     \expandafter\@fornoop \else
490     #4\relax\expandafter\@iforloop\fi#2\@#3{#4}}
491 \long\def \@gobble #1{
492 \edef\@backslashchar{\expandafter\@gobble\string\\}
493 \newif\ifin@
494 \def\in@#1#2{%
495 \def\in@##1#1##2##3\in@{%
496 \ifx\in@##2\in@false\else\in@true\fi}%
497 \in@#2#1\in@\in@}
498 \def\zap@space#1 #2{%
499 #1%
500 \ifx#2\empty\else\expandafter\zap@space\fi
501 #2}
502 \def\strip@prefix#1>{
503 \def \@onelevel@sanitize #1{%
504 \edef #1{\expandafter\strip@prefix
505     \meaning #1}%
506 }
507 </header>

```

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